Ui/Ux Designing

Key Features

- Design thinking (Case studies)
- SWOT Analysis
- High fidelity wireframe
- Design Principles
- User Research (Survey)
- Card Sorting
- Color Theory, Typography, Visual
- Balancing Information Architecture
- Low fidelity wireframe
- Iconography
- Prototyping (Tools, Figma, Adobe XD)
- User Persona (Survey Based Practical)
- Material design for Android and IOS

Key Take Away

- Industry Oriented Process Training
- Company Technical Round Test
- Portfolio on Behance
- Mock Interviews
- Resume Development
- Technical Mock Tests

HTML 4 and HTML 5

- Introduction of HTML
- Tag, Elements and Attributes Basics syntax
- Table / List / Forms
- Structure of HTML4 and HTML5
- HTML 5 Features
- Semantic and non-semantic tags
- New Input type Forms Attribute SVG
- Canvas
- Audio, Video Tag

CSS 3

- Attributes (ID, Class, Style, Title)
- CSS Types (Inline, Internal, External)
- Box-model
- Position Property (Static, Relative, Absolute, Fixed)
- Display Property (Block, Inline, None)
- Visibility-Hidden
- Z-index Property
- Combinators (Child Selector, Adjacent Sibling Selector Descendant Selector, General Sibling Selector)
- K. Static Web Page
- CSS Pseudo-elements (Selection, First Letter, First Line, Before After)
- CSS Pseudo-classes (Visited, Hover, Link, Active)

BootStrap

Bootstrap Plug-Ins

Figma

Photoshop

- Black & White to Colour
- Day To Night
- Restoration
- Image Manipulation
- Digital Painting
- Gradient Effect
- Double Exposure
- Poster Design
- Social Media Post
- Matte Painting
- Typography
- GIF
- Logo
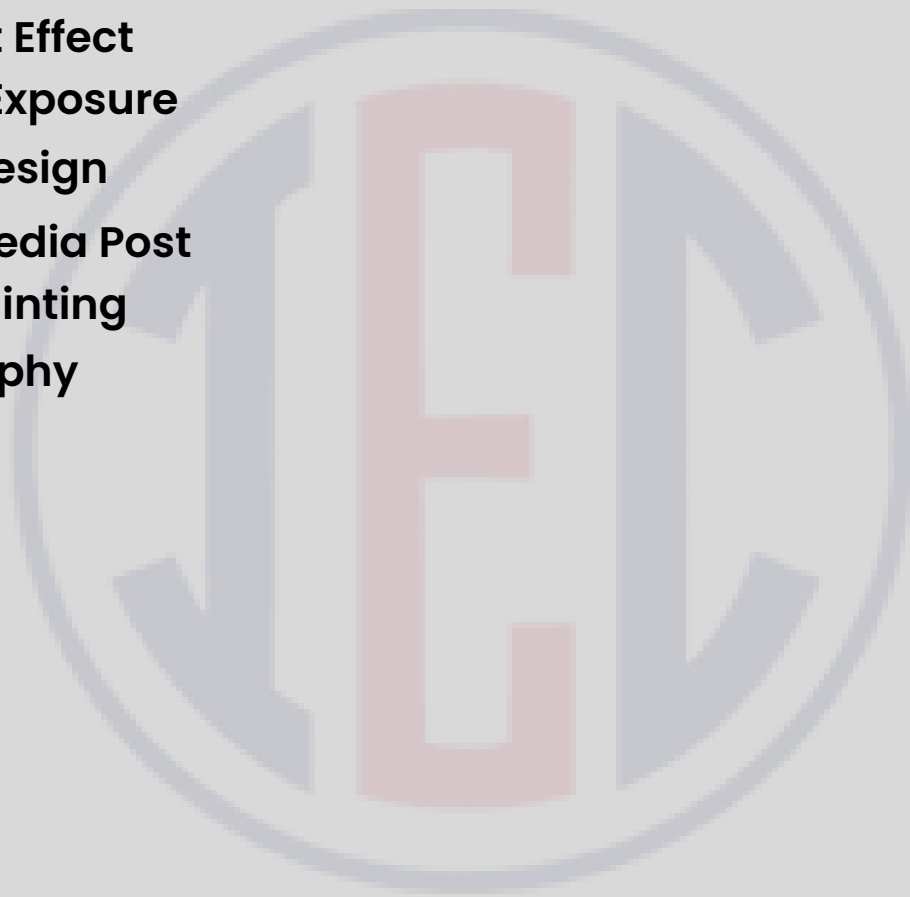
Illustrator

- Workspace overview of Adobe
- Illustrator
- Masking and wraping
- Illustrations
- Working with text (Typography)
- Understanding Effects & Filters
- Create layouts with using Logo
- Color the illustrations by using flat perspectives
- Design - Magazine cover
- Logo Designing
- Color and gradients
- Design - Advertisement (News Paper, Branding)
- Design - Flyer (Product Launch)
- Printing techniques

GitHub

- Creating a Git Account
- Cloning the repository
- Adding the file
- Committing the file
- Git push
- Removing the file